



Supporting Asynchronous Learning

TEA VHPA Series

November 17, 2021

Write a tweet (280 characters) that expresses why you work in education.

Add to the Chat + Tweet at us if you'd like

[@EdElements](#)

[@lingo_bling](#)



Team + Materials



Micaela McDade
micaela@edelements.com
Dallas, TX

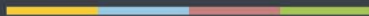


Kristen Howell
kristen@edelements.com
Dener, CO

Access today's slides: bit.ly/AsyncTEA



Hi! We are Education Elements



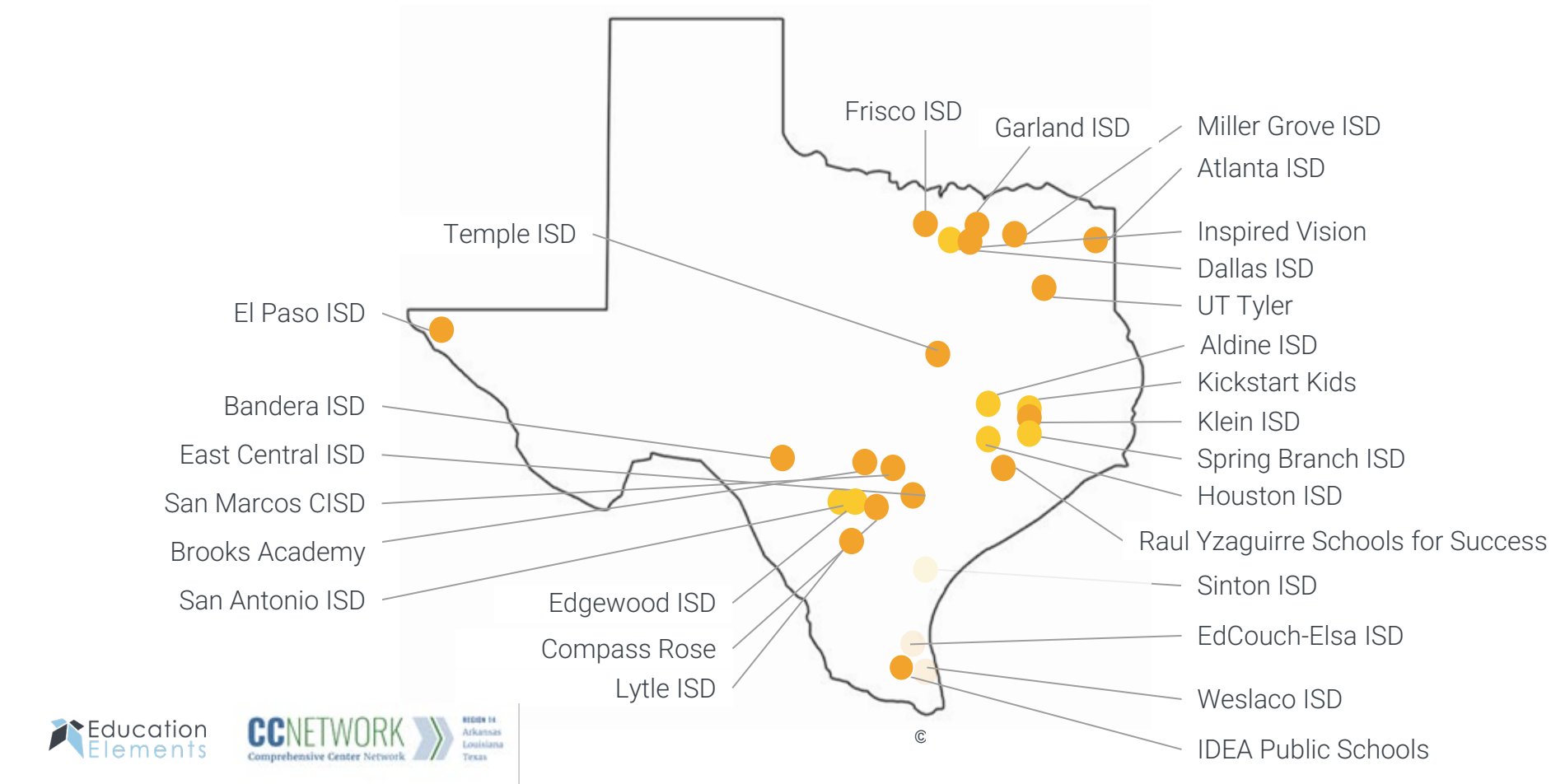
WE ARE AN EDUCATION CONSULTANCY, THAT HELPS TRANSFORM SCHOOLS AND DISTRICTS



1000+
Schools
and Districts



We Love Partnering in Texas!



Agenda

- Check-in, Introduction + Overview
- Async Retro- Straw, Sticks, Bricks
- **See It:** Essential Questions for Asynchronous Learning
- **Name It:** Key Levers
- **Do It:** Now, New, Next
- Check-out + Next Steps

Objectives


Explore models
for
asynchronous
virtual
instruction

Explore tools to
support high
quality
asynchronous
instruction


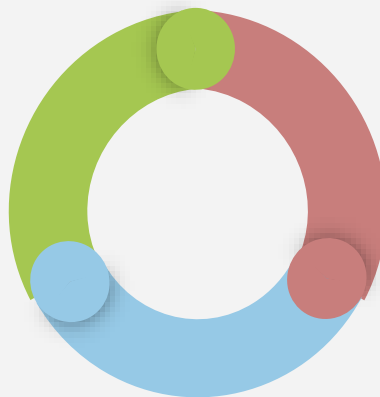
Articulate
various ways
asynchronous
instruction can
look in practice

How We'll Learn Together


1. **See It:** Understand what the practice looks and sounds like
2. **Name It:** Identify key components of the practice
3. **Do It:** Try it out and make an action plan



Do It
Make A Plan



See It
New Ideas



Name It
Key Components

Our Lens: Universal Design for Learning

DYSLEXIA | ENGLISH LEARNERS



GIFTED & TALENTED | SPECIAL EDUCATION

- UDL allows us to think about designing solutions for a variety of learners, but special populations will still require targeted supports
- Intentionally embed high-leverage instructional strategies for ELs, SWD, and GT into creation of learning experiences
- Level of intentionality is driven by teachers' intimate knowledge of student strengths and areas of growth

T-TESS Alignment

Planning Domain

- 1.3 Knowledge of Students

Instruction Domain

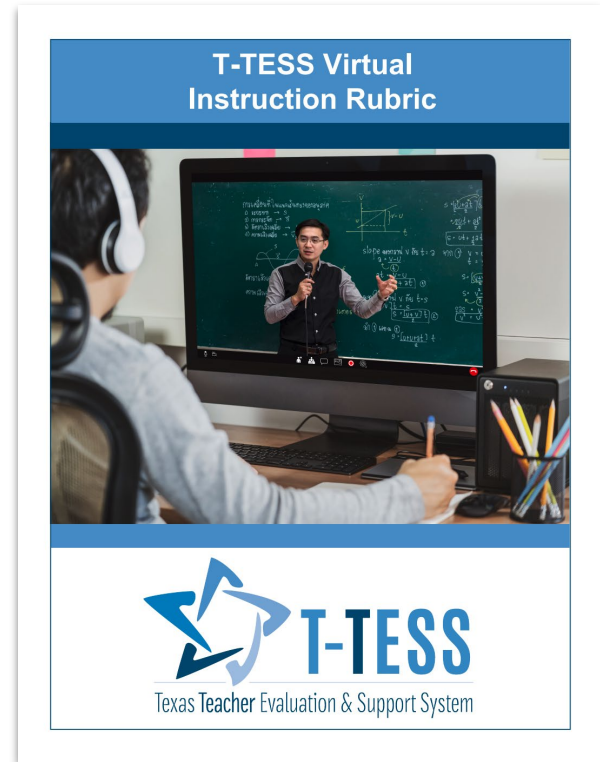
- 2.1 Achieving Expectations
- 2.3 Communication

Learning Environment Domain

- 3.1 Classroom Environment, Routines, and Procedures
- 3.2 Managing Student Behavior
- 3.3 Classroom Culture

Professional Practices and Responsibilities Domain

- 4.2 Goal Setting



BRAIN BREAK!



REVERSE BRAINSTORM:

**What are all the ways that
asynchronous instruction can fail or
be unsuccessful?**

Asynchronous Learning Retrospective



Straw, Sticks, + Bricks

Reflect and sort how things are going for students (ex. student connection, student group work, etc.).

Straw - things that are barely holding together and pretty inconsistent - unstable

Sticks - things that are pretty together but we could give more attention to- fragile

Bricks - things that we are doing a solid job planning/creating/facilitating- solid



House of straw



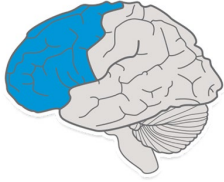
House of sticks



House of bricks

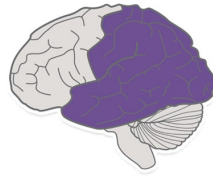
SEE IT: Effective Asynchronous Instruction

Asynchronous learning time is effective when it...



ACTION + EXPRESSION

- Extends/re-enforces the learning from previous synchronous time and/or prepares students for upcoming content
- Includes content and learning experiences that are independently accessible to all students
- Provides additional supports for students who struggle with executive functioning and making decisions about their learning



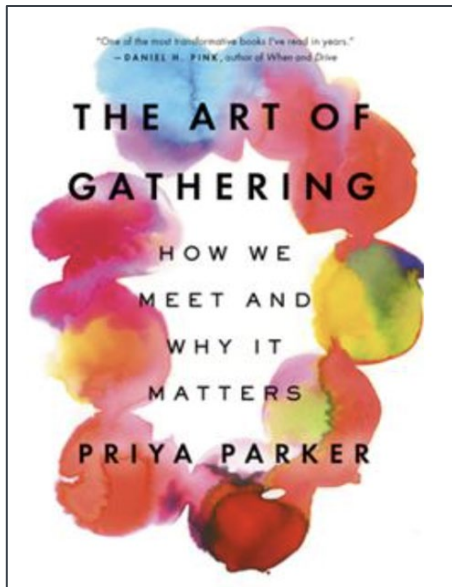
REPRESENTATION

- Delivers flexible content through videos, screencasts, online programs, and informational texts that are accessible to all learners
- Gives learners the ability to construct meaning and generate new understanding
- Incorporates exemplars/tutorials through a variety of formats to allow students to envision successful products of learning



ENGAGEMENT (Interest + Motivation)

- Leverages clear routines, student choice, and accountability to promote **student agency**
- Sparks excitement, curiosity, and a love of learning through a “frictionless” experience



STEP 1

CLARIFY THE PURPOSE OF YOUR VIRTUAL GATHERING

It may not be the same as the canceled gathering.

Don't assume your digital gathering shares the same purpose as your real-world one. And don't try to do everything. Instead, first ask, given this new context:

- What is the most important need now for this group to gather around?
- What is the new heart of this gathering?
- How might we create that online?

CASE STUDY | Meet Maria!



Maria is a 4th grade math teacher who has been teaching for three years.

Her students are virtual, and she wants to leverage asynchronous instructional strategies to engage students in more meaningful ways.

She is planning for an upcoming lesson, during which students will develop the ability to use formulas to determine the area and perimeter of a rectangle.

Process for designing asynchronous learning time

1

What is the objective of learning? *What is the most important need to gather around?*

2

How will we approach this time? *What is the new heart of the gathering?*

3

How will we leverage the elements of the educational experience for asynchronous learning? *How might we create that online?*

Process for designing asynchronous learning time

1

What is the objective of learning? *What is the most important need to gather around?*

2

How will we approach this time? *What is the new heart of the gathering?*

3

How will we leverage the elements of the educational experience for asynchronous learning? *How might we create that online?*

Essential Questions for Instructional Design

1



HOW

What should students know/be able to do?
(Content, Standards, Competencies)



WHY



How will students authentically demonstrate mastery?
(Assessment)

How will students reach mastery?
(Pathway, Profile)

How will mastery be communicated?
(Grading)

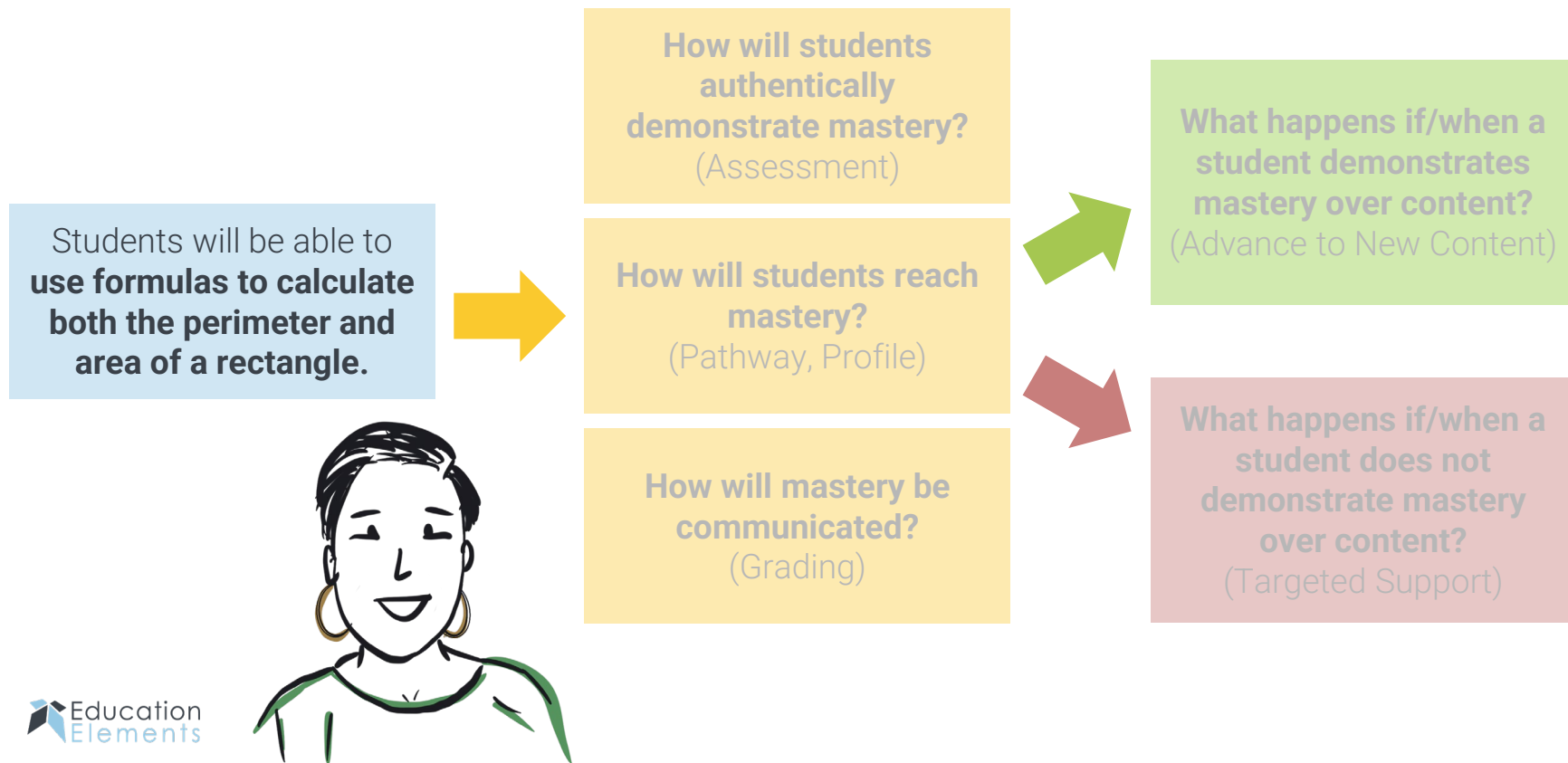
WHAT



What happens if/when a student demonstrates mastery over content?
(Advance to New Content)

What happens if/when a student does not demonstrate mastery over content?
(Targeted Support)

Essential Questions for Instructional Design



Process for designing asynchronous learning time

1

What is the objective of learning? *What is the most important need to gather around?*

2

How will we approach this time? *What is the new heart of the gathering?*

3

How will we leverage the elements of the educational experience for asynchronous learning? *How might we create that online?*

How will we approach this time? *What is the new heart of the gathering?*

Option 1: **Flexible Practice**

Students practice at own pace either through adaptive programs (Lexia, IXL, ST Math) or teacher-curated playlists/choice boards.

Option 2: **Explore**

Students explore a topic or series of questions through a choice board based on their passions and interests and/or in preparation for future content.

Option 3: **Extend**

Students complete a project or other learning application as an expression of deeper learning independently or collaboratively.

How will we approach this time? *What is the new heart of the gathering?*

Option 4: **Reflect**

Students reflect on their progress, learning needs, goals, and/or aspirations in a structured way (i.e. journal, choice of reflection protocol, goal setting routine, data tracker, etc.)

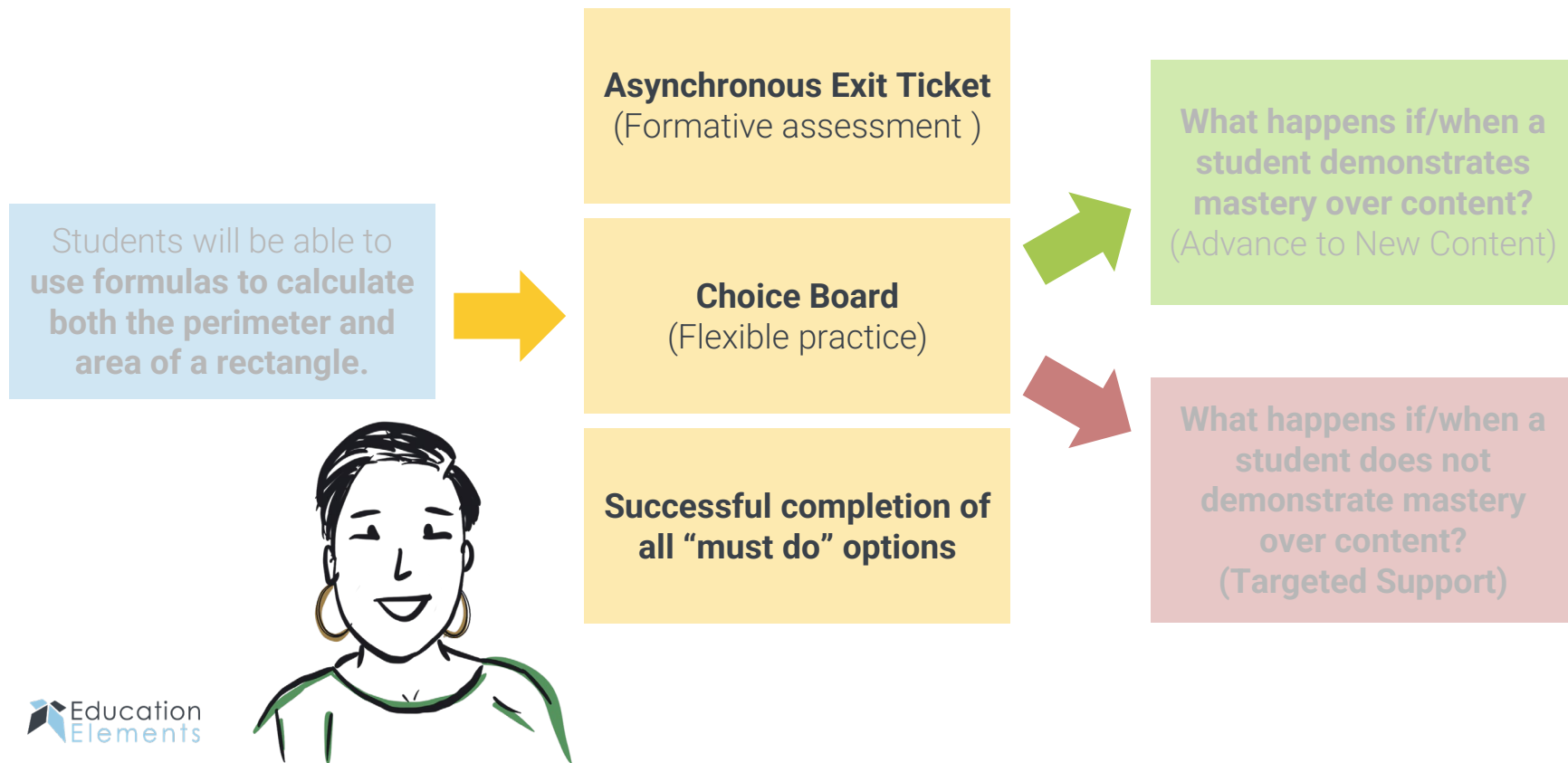
Option 5: **Feedback**

Students give feedback to peers and/or analyze and adjust their work based on feedback they receive from peers/teacher.

Option 6: **Formative Assessment**

Incorporate low-stakes assessment in various formats to inform future instruction (e.g., multiple choice, open ended response, models).

Essential Questions for Instructional Design



The Power of an LMS for Asynchronous Instruction

Best Practices:

- Ensure it is user friendly
- Videos for navigation and guidance
- Dedicated space for announcements, questions, and for discussion/responding-form of contact
- Clear submission guidelines (Ex: where and when to submit assignments)
- Cannot be static!



Which of these approaches are you currently using to drive learning during asynchronous instruction?

Which approach would you be most interested in improving or trying out next?

BRAIN BREAK!



NAME IT: Levers for Asynchronous Instruction

Process for designing asynchronous learning time

- ① **What is the objective of learning?** *What is the most important need to gather around?*
- ② **How will we approach this time?** *What is the new heart of the gathering?*
- ③ **How will we leverage the elements of the educational experience for asynchronous learning?** *How might we create that online?*

Elements of an Educational Experience



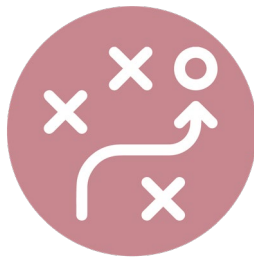
TIME

When is learning happening? For how long? When will demonstration of mastery occur?



SPACE

Where is learning happening?
(Physical/virtual)



ROUTINES

How is instruction happening? How are students engaging in the learning experience?



RELATIONSHIPS

Who is involved in the learning experience?
What roles do they play?

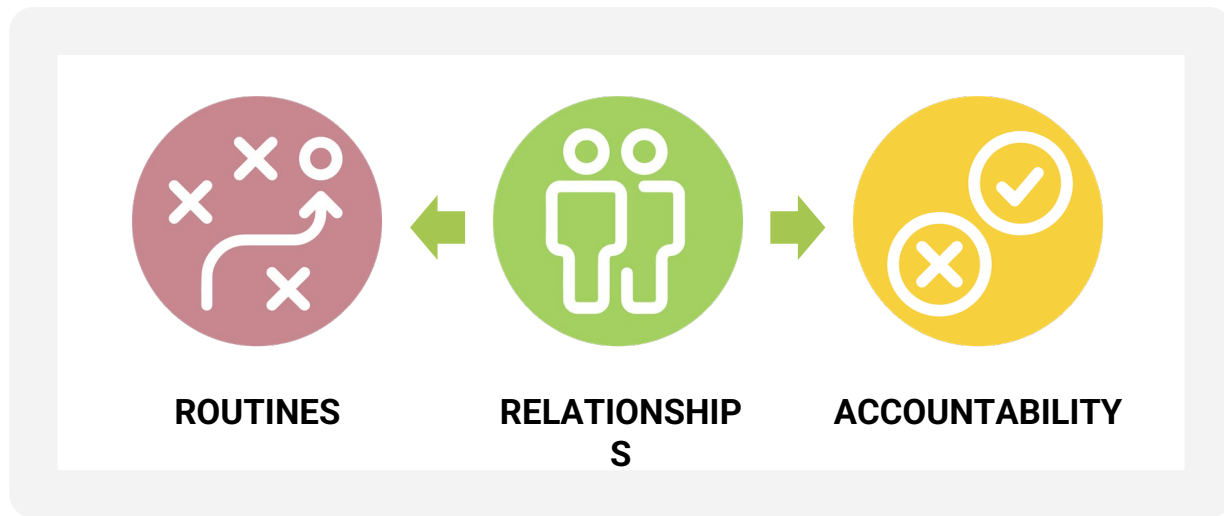


ACCOUNTABILITY

What expectations are set in the learning experience? How are they met?

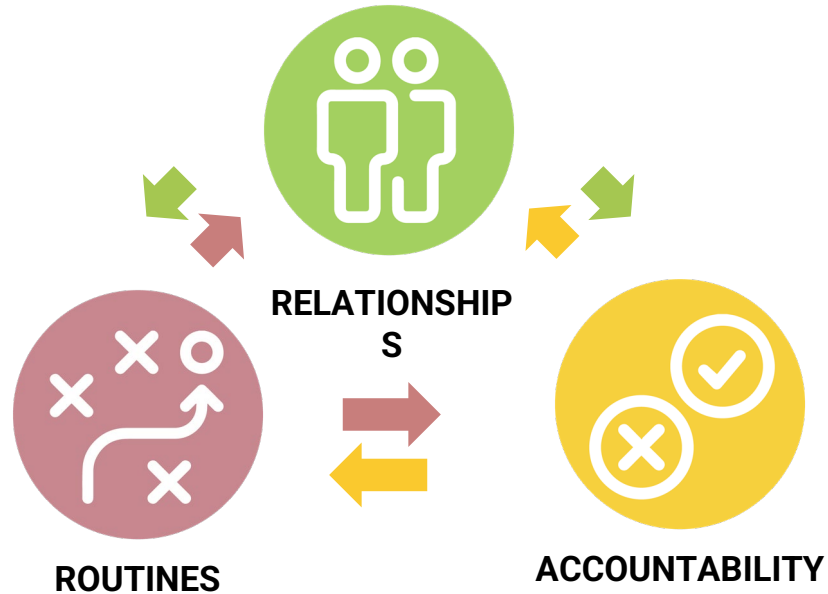
High Impact Focus Areas for Effective Asynchronous Instruction

Since asynchronous instruction grants us significant flexibility with **time** and is unbounded by **space**...



...the opportunities we have to enhance the learning experience are primarily driven by rethinking **routines**, and **accountability**, driven by **relationships**.

The Power of Three





TIME: When is learning happening? For how long? When will demonstration of mastery occur?

Do students work on one specific learning task until completion?

Do students work on specific learning tasks for a set amount of time per day/week?

Do students have a list of tasks to complete at own pace by a deadline?



Build up routines gradually so students know how to effectively engage in an asynchronous learning environment. Share strategies with students for completing async work



Set clear expectations for what products of learning are expected from students to authentically demonstrate mastery. Communicate to students on a regular basis.



SPACE: Where is learning happening?

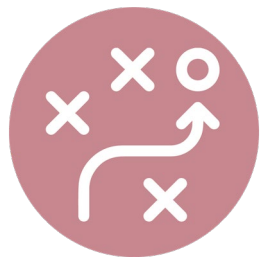
Do students use a virtual playlist, choice board, website, LMS, etc?

Do students use additional learning platforms or websites to access content?

Do students use other tools or virtual spaces to engage in + demonstrate learning?



Utilize common formats for engaging in asynchronous learning to support strong, consistent routines. Keep it simple — don't try to throw too many platforms into the mix.



ROUTINES: How is instruction happening? How are students engaging in the learning experience?

What procedures are needed to enable students to engage in the learning experience?

What structures are needed to enable students to engage in the learning experience?

How will students know how/when/where to get help during asynch time?



Laying clear ground rules and transparent accountability measures will help students understand how and when they should complete learning targets and when they will be assessed for content mastery



It's important for students to know that even though they are working at their own pace, they still have adults and peers to lean on for support. Make it clear for how students access that support.

Putting Routines Into Practice



Set Expectations to Maximize Accountability

For every asynchronous ask, students should be able to articulate:

- **What** do I need to accomplish?
- **By when** do I need to have it accomplished?
- What tools/resources are available to me to facilitate my learning? (**How**)
- **Why** is this task/learning objective important to me as a learner?



Establish Support Structures for Students

Get clear on the **who**:

- Accountability buddies or teams with designated roles for each student
- Other teachers/staff at school who can serve as mentors or provide academic support

Home Base for Asynchronous Routines



Samantha Deaton, Sherman ISD



RELATIONSHIPS: Who is involved in the learning experience? What roles do they play?

What is the role of the student + teacher before/during/after asynch learning?

How will the student + teacher communicate before/during/after asynch learning?

How will the student + teacher connect and build rapport?



Sharing the responsibility of what needs to be accomplished + by when with students supports student agency and strengthens the partnership between students and teachers.



Whether in real time or asynchronous, digital tools create the virtual space to foster meaningful connection and classroom community. Think about embedding opportunities to connect within the asynchronous experience.

Putting Relationships Into Practice



Create Routines for Healthy Relationships

Make relationship building part of your students' day-to-day experience

- Start each lesson with a **check-in**
- Set a goal for regular **brain breaks**: we strive for movement every 15 minutes and chatting every 3 slides
- Express gratitude: end every Friday with a virtual gratitude circle
- Do weekly shout-out's
- Create monthly theme or spirit days



Create "Space" for Asynchronous Support

Just because we're not in the same place, doesn't mean we can't be in the same space

- Office hours for academic support
- "Water cooler" rooms for students to discuss academic-related content or to just connect through facilitated conversations
- Edcamps for students to dive into topics they are particularly passionate about (or Genius Hour)

Building Camaraderie + Relationships Virtually



Samantha Deaton, Sherman ISD



Samantha Deaton, Sherman ISD



ACCOUNTABILITY: What expectations are set in the learning experience? How are they met?

How do students know the purpose of asynchronous learning time?

How do students know what is expected of them before/during/after asych learning?

How will students and teachers know if purpose has been realized + expectations met?



Building strong relationships brings a level of trust and transparency that supports students with knowing what is expected, why it matters, and what success might look like.

Putting Accountability Into Practice



Set Goals with Students, Not for Them

Talking about goals strengthens relationships and heightens the likelihood those goals will be accomplished.

- Engage in goal-setting conferences with students to help them set academic and non-academic goals for themselves
- Use a goal tracker that students regularly update as they progress towards meeting the goals they set for themselves



The Team, The Team, The Team

Leverage the collective to encourage individuals to achieve their goals

- **T**ogether, **E**veryone **A**ccomplishes **M**ore
- Accountability conversations don't have to just be 1:1 — involve the entire class on setting and reaching goals as a whole group
- Encourage healthy competition by grouping students into teams and have teams work towards achieving a goal the fastest, with the most creative approach, etc.

Formative Assessment Through Exit Tickets

Exit Ticket #5

The Johnson children had a contest to see who could pick up the most pecans to sell. The table show the number of pecans each child picked up.

Pecans Picked by Each Child

Children	Number of Pecans Picked
Liam	245
Ella	357
Caleb	236

- A. 542
- B. 602
- C. 437
- D. 612

How may pecans did Liam and Ella pick-up?

Teri Elk, Sherman
ISD

Which lever does your team need to consider more to enhance the asynchronous learning experience?

Do It

PLANNING SPACE | Focus on the NOW

1

Focus on the NOW

What's happening in your classroom/school/district right now as it pertains to asynchronous instruction?

Celebrations? Challenges?

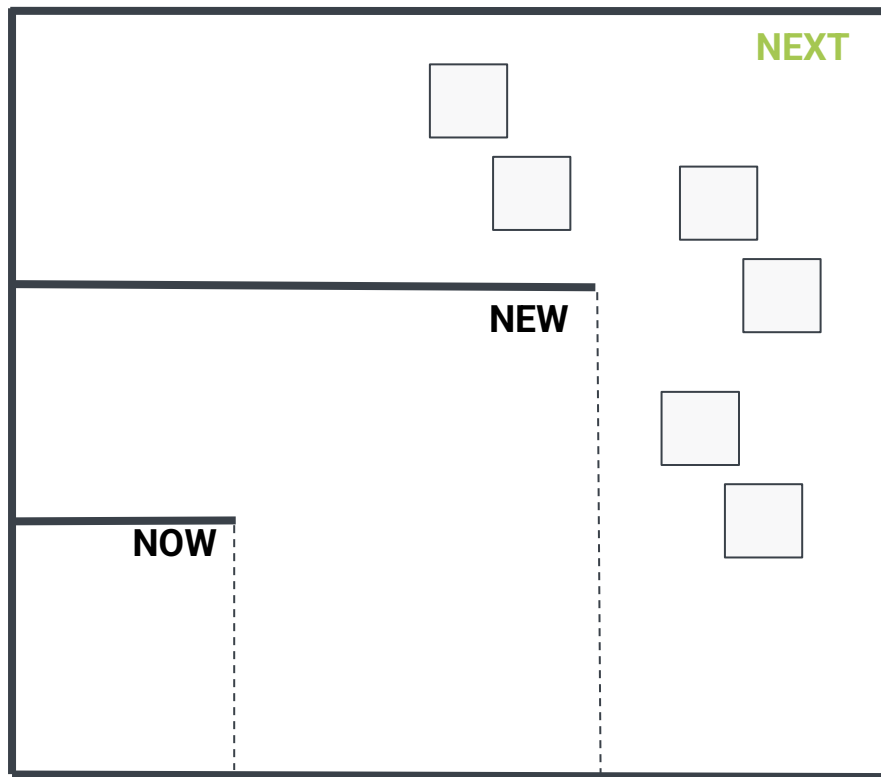
The diagram consists of three nested rectangular boxes. The outermost box is labeled 'NEXT' in the top right corner. Inside it is a box labeled 'NEW' in the top right corner. Inside the 'NEW' box is a box labeled 'NOW' in the top right corner. The 'NOW' box contains two small, empty squares stacked vertically.

PLANNING SPACE | Focus on the NEXT

3

Where we want to be
NEXT...

Where do you want to go?
What's your vision for
learning environments that
maximize asynchronous
instruction to enhance
student learning?

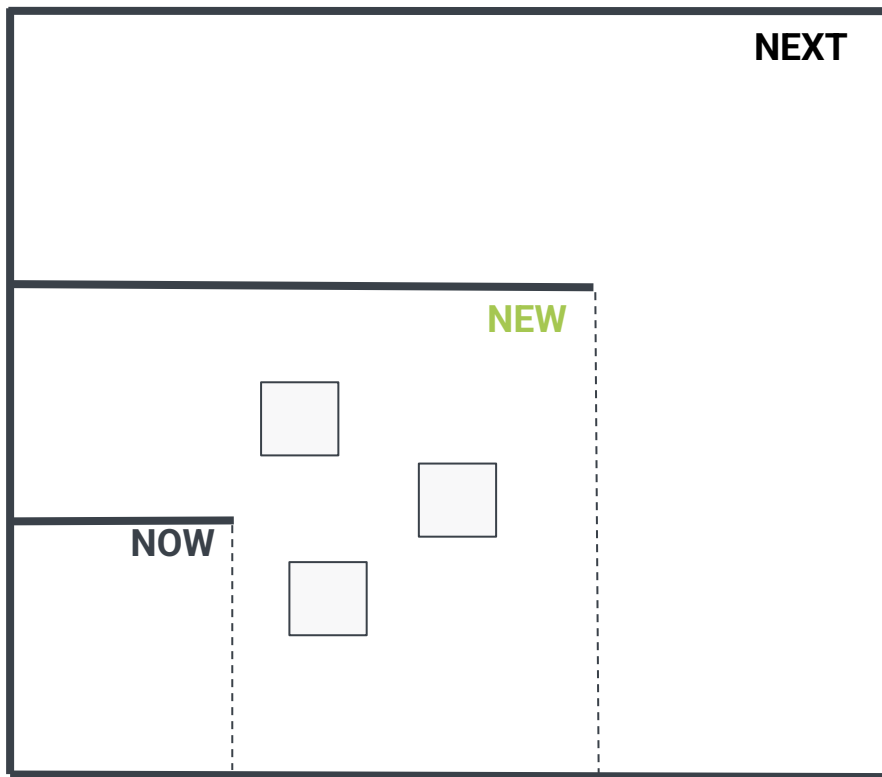


PLANNING SPACE | Focus on the NEW

2

What can we do that's
NEW?

What is the **bridge I need to build** to get from where I am now to where I want to be in one month?



CLOSING

PLAN | Capture Commitments

What's something you can do....
Take 5 minutes to add it to your calendar



Tomorrow

Next Week

Next Month/Next Semester