

DRAFT Proposed Revisions
Texas Essential Knowledge and Skills (TEKS)
Physical Education, Performance Strategies Strand

These recommendations reflect revisions to the physical education Texas Essential Knowledge and Skills (TEKS) that have been recommended by State Board of Education’s TEKS work group for the performance strategies strand. This document reflects the recommendations for kindergarten—grade 8. Proposed deletions are shown in red font with strikethroughs (~~deletions~~). Text proposed to be moved from its current student expectation is shown in purple font with strikethrough (~~moved text~~) and is shown in the proposed new location in purple font with underlines (new text location). Additions are shown in green font with underlines (additions).

Comments in the right-hand column provide explanations for the proposed changes. The following notations were used as part of the explanations:

MV—multiple viewpoints from within the work group

VA—information added, changed, or deleted to increase vertical alignment

WGD—student expectation from the current TEKS that Work Group D has recommended to add to the strand

Strand: Performance Strategies

Substrand: Games/Sports/Activities

Topics	KS/SE	K	1	2	3	4	5	6	7	8	Comments
	KS										
Invasion/Target/ Net Wall/ Fielding/Striking/ Cooperative	(A)						5.6.A. describe fundamental components and strategies used in net/wall, invasion, target, and fielding games such as basic positions- goalie, offense, or defense;				Consolidated topics to streamline SE's and align more closely with the national standards.
Strategies/Tactics /Practice /Performance Chasing Fleeing Invasion Target Net/Wall Fielding Striking Cooperative Games	(B)			2.6.B. identify strategies in simple games and activities such as dodging to avoid being tagged. 2.1.B. demonstrate skills of chasing, fleeing, and dodging to	3.6.A. identify components of games that can be modified to make the games and participants more successful; WG D 5.6.A. describe Recognize fundamental components	4.2.B. identify ways movement concepts such as time, space, effort, and relationships can be used to refine movement skills; 4.2.A. identify similar movement elements in	5.2.B. identify the importance of various elements of performance for different stages during skill learning such as form, power, accuracy, and consistency; 5.6.A. describe demonstrate	WG D 5.6.A. describe demonstrate fundamental components and strategies used in net/wall, invasion, target, and fielding games such as basic positions- goalie, offense, or defense;	WG D 5.6.A. describe Apply fundamental components and strategies used in net/wall, invasion, target, and fielding games such as basic positions- goalie, offense, or defense;	WG D 5.6.A. describe Apply fundamental advanced components and strategies used in net/wall, invasion, target, and fielding games such as basic positions-	In order to align with national standards and close the gap we have introduced concepts earlier to prepare students for middle school. Consolidated topics to streamline SE's and align more closely with the national standards.

Strand: Performance Strategies

Substrand: Games/Sports/Activities

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				avoid or catch others;	and strategies of simple games used in net/wall, invasion, target, and fielding games such as 1 on 1 or small sided games basic positions- goalie, offense, or defense;	<p>sports skills such as underhand throwing and underhand volleyball serving;</p> <p>WG D 5.6.A. describe fundamental components and strategies used in net/wall, invasion, target, and fielding of games such as 2 on 2, basic positions- goalie, offense, or defense;</p>	<p>fundamental components and strategies used in net/wall, invasion, target, and or fielding games such as basic positions- goalie, offense, or defense;</p>	<p>WG D 7.1.A. coordinate movements as an individual or with others teammates to achieve team goals;</p> <p>WG D 7.1.B. demonstrate appropriate relationships to an opponent in dynamic game situations such as staying between opponent and goal and moving between opponent and the ball;</p> <p>WG D 7.2.A. create and modify activities that provide practice of selected skills</p>	<p>7.1.A. coordinate movements as an individual or with others teammates to achieve team goals;</p> <p>7.1.B. demonstrate appropriate relationships to an opponent in dynamic game situations such as staying between opponent and goal and moving between opponent and the ball;</p> <p>7.1.C demonstrate appropriate variations of speed, and generation of force and</p>	<p>goalie, offense, or defense;</p> <p>8.1.A. coordinate movements as an individual or with others teammates to achieve team goals;</p> <p>8.1.B. demonstrate appropriate relationships of the body to an opponent in dynamic game situations such as staying between opponent and goal and moving between opponent and the ball;</p> <p>7.1.C demonstrate appropriate variations of speed, and</p>	<p>4.2.A Already addressed by WG C in manipulative skills topic of throwing and catching.</p> <p>Deleted 2.6.B it was redundant</p> <p>7.1.A & 8.1.A made terminology adjustment for VA and to include individual sports as well as team sports.</p> <p>Deleted chasing & fleeing to be used as SE in conjunction with skill level as a main topic.</p> <p>Combined topics to create individual subtopics to streamline student expectations to clarify vertical alignment</p> <p>Grade 6 added 7.1.A & 7.1.B for VA</p>

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								<p>to improve performance such as practice with non-dominant hand, practice specific game situations, or practice jumps or cartwheels in both directions;</p>	<p><u>direction such as running sprints, running distance, throwing a disk, jumping, kicking.</u></p> <p>7.2.A. create and modify activities that provide practice of selected skills to improve performance such as practice with non-dominant hand, practice specific game situations, or practice jumps or cartwheels in both directions;</p> <p><u>7.2.F. identify and apply basic biomechanical principles such as lowering the</u></p>	<p><u>generation of force and direction such as running sprints, running distance, throwing a disk, jumping, kicking.</u></p> <p>8.2.A. create and modify activities that provide practice of selected skills to improve performance such as practice with non-dominant hand, practice specific game situations, and practice jumps or cartwheels in both directions;</p> <p><u>8.2.F. identify and apply basic</u></p>	<p>8.1.B to align terminology to match 7.1.B</p> <p>7.2.A & 8.2 A removed section to align with content advisors recommendations.</p> <p>7.2.F & 8.2.F Should be used in strand 3 health physical activities/fitness strands under sub strand physical fitness knowledge and topic mechanics or principles.</p> <p>7.2.G & 8.2.G removed due to redundant material</p> <p>7.6.B & 8.6.B removed due to redundant material</p> <p>8.7.C needs to be moved to safety/rules/terminology category</p>

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									<p>center of gravity and widening the base of support;</p> <p>7.2.G. use basic offensive and defensive strategies while playing a modified version of a sport.</p> <p>7.6.B. describe fundamental components and strategies used in net/wall, invasion, target, and fielding games such as net/wall alternating the speed and direction of the ball, invasion-fakes, give and go, target-concentration,</p>	<p>biomechanical principles such as lowering the center of gravity and widening the base of support to increase stability;</p> <p>8.2.G. use basic offensive and defensive strategies while playing a modified version of a sport.</p> <p>8.6.B. describe fundamental components and strategies used in net/wall, invasion, target, and fielding games such as alternating the speed and direction of the</p>	<p>7.1.C & 8.1.C moved from strand 1 movement patterns from their recommendations.</p> <p>7.1.F & 8.1.F moved from combinations section below to better align with strategy</p> <p>7.1.G & 8.1.G moved from combinations section below to better align with strategy</p>

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									<p>feel the movement, and fielding-back up other players.</p> <p><u>7.1.F. demonstrate, without cue, critical elements in specialized skills related to sports such as overhand throw for distance/force, serving and bumping, volleyball, shooting a basketball, shooting a lay-up, forehand and backhand, striking with a racket or club, or batting;</u></p> <p><u>7.1.G. combine skills competently to participate in</u></p>	<p>ball, invasion-fakes, give and go, target-concentration, feeling the movement, and fielding-back up other players.</p> <p><u>8.7.C. identify and follow rules while playing sports and games;</u></p> <p><u>8.1.F. demonstrate without cue critical elements in specialized skills related to sports such as overhand throw for distance/force, serving and bumping, volleyball, shooting a basketball, shooting a lay-</u></p>	

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									<p><u>modified versions of team and individual sports;</u></p>	<p><u>up, forehand and backhand striking with a racket or club, or batting;</u></p> <p><u>8.1.G. combine skills competently to participate in modified versions of team and individual sports;</u></p>	
<p>Rules/ Terminology/ Safety</p>	(C)	<p>K.5.A. use equipment and space properly;</p> <p>K.5.E. explain appropriate reactions during emergencies in physical activities.</p> <p>K.7.A. follow demonstrate rules, procedures,</p>	<p><u>WG D K.7.A. follow demonstrate</u> rules, procedures, and safe practices <u>in games, sports, and activities</u></p>	<p>2.5.B. select and use appropriate protective equipment in preventing injuries such as helmets, elbow/knee pads, wrist guards, proper shoes, and clothing;</p> <p><u>WG D K.7.A. follow</u></p>	<p><u>WG D K.7.A. follow explain</u> rules, procedures, and safe practices <u>in games, sports, and activities</u></p>	<p>4.5.D. identify potential risks associated with physical activities.</p> <p>4.6.A. distinguish between compliance and noncompliance with rules and regulations;</p> <p><u>WG D K.7.A. follow explain</u></p>	<p><u>WG D K.7.A. follow apply</u> rules, procedures, and safe practices <u>in games, sports, and activities</u></p>	<p>6.6.A. know basic rules for sports played such as setting up to start, restarting, violating rules;</p> <p><u>4.6.A. distinguish between compliance and noncompliance with rules and regulations;</u></p>	<p>7.5.A. use equipment safely and properly;</p> <p>7.6.A. distinguish between compliance and noncompliance with rules and regulations and apply agreed upon consequences</p>	<p>8.5.A. use equipment safely and properly;</p> <p>8.6.A. distinguish between compliance and noncompliance rules and regulations and apply agreed upon consequences</p>	<p>K.5.E – Move to Social Emotional Health or Injury Prevention in Strand 3</p> <p>6.6.A, 7.6.A & 8.6.A removed because it is in SEL under protocols topic</p> <p>8.7.C moved from strategies/tactics/practice/performance</p> <p>(K – 8).7.A Changed blooms action verb and added games,</p>

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		and safe practices <u>in games, sports, and activities</u>		<u>demonstrate</u> rules, procedures, and safe practices <u>in games, sports, and activities</u>		rules, procedures, and safe practices <u>in games, sports, and activities</u>		<u>WG D K.7.A. follow-apply</u> rules, procedures, and safe practices <u>in games, sports, and activities</u> 6.7.A. participate in establishing rules, procedures, and etiquette that are safe and effective for specific activity situations;	when officiating; <u>WG D K.7.A. follow-apply</u> rules, procedures, and safe practices <u>in games, sports, and activities</u>	when officiating; <u>8.7.C. identify and follow rules while playing sports and games;</u> <u>WG D K.7.A. follow-analyze</u> rules, procedures, and safe practices <u>in games, sports, and activities</u>	sports, and activities to align with strand K.5.A redundant 7.5.A redundant 8.5.A redundant 2.5.B - Duplicate 4.5.D Safety Topic used in strand 3 under injury prevention and strand 4 safety and personal responsibility. 4.6.A moved to 6 th grade to align with maturity level.
Combinations of skills (and transfer)	(D)								7.1.A. coordinate movements with teammates to achieve team goals; 7.1.F. demonstrate, without cue, critical	8.1.A. coordinate movements with team mates to achieve team goals; 8.1.F. demonstrate without cue critical	6.6.A VA keeping consistent wording across the board 6.7.A was added to the above topic of strategies, tactics, practice, performance 7.1.F & 8.1.F moved to strategies, tactics,

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									<p>elements in specialized skills related to sports such as overhand throw for distance/force, serving and bumping, volleyball, shooting a basketball, shooting a lay-up, forehand and backhand, striking with a racket or club, or batting;</p> <p>7.1.G. combine skills competently to participate in modified versions of team and individual sports;</p> <p>7.2.B. identify and apply similar movement</p>	<p>elements in specialized skills related to sports such as overhand throw for distance/force, serving and bumping, volleyball, shooting a basketball, shooting a lay-up, forehand and backhand, striking with a racket or club, or batting;</p> <p>8.1.G. combine skills competently to participate in modified versions of team and individual sports;</p> <p>8.2.B. identify and apply similar movement</p>	<p>topic section above for better alignment.</p> <p>7.1.G & 8.1.G moved to strategies, tactics, section above to better align with topic</p> <p>7.1.A & 8.1.A removed because it was a duplicate SE in above strategies topic</p> <p>7.2.B & 8.2.B recommend moving to movement patterns strand topic manipulative skills sub topic combinations of locomotor, non-locomotor, and manipulatives</p> <p>Removed topic of combinations to clarify the strand and to make document and student expectations user friendly</p>

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Substrand: Games/Sports/Activities

Topics	KS/SE	K	1	2	3	4	5	6	7	8	Comments
									concepts and elements in a variety of sport skills such as throwing and tennis serving;	concepts and elements in a variety of sport skills such as throwing and tennis serving;	

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Strand: Performance Strategies

Substrand: Outdoor and Recreational Activities

Topics	KS/SE	K	1	2	3	4	5	6	7	8	Comments
Safety/Pedestrian	(A)										Removed topic of safety/pedestrians has been addressed in another strand.
Outdoor/ Adventure skills	(B)	<p><u>WG D 7.1.H. demonstrate explore</u> introductory outdoor/<u>nature pursuits</u> skills such as backpacking, rock climbing, orienteering, hiking, canoeing, cycling, or ropes courses.</p>	<p><u>WG D 7.1.H. demonstrate explore</u> introductory outdoor/<u>nature pursuits</u> skills such as backpacking, rock climbing, orienteering, hiking, canoeing, cycling, or ropes courses.</p>	<p><u>WG D 7.1.H. demonstrate explore</u> introductory outdoor/<u>nature pursuits</u> skills such as backpacking, rock climbing, orienteering, hiking, canoeing, cycling, or ropes courses.</p>	<p><u>WG D 7.1.H. demonstrate Identify</u> introductory outdoor pursuit skills such as backpacking, rock climbing, orienteering, navigation skills hiking, canoeing, paddle sports, archery, cycling, or ropes challenge courses.</p>	<p><u>WG D 7.1.H. demonstrate Identify</u> introductory outdoor pursuit skills such as backpacking, rock climbing, orienteering, navigation skills hiking, canoeing, paddle sports, archery, cycling, or ropes challenge courses.</p>	<p><u>WG D 7.1.H. demonstrate Identify</u> introductory outdoor pursuit skills such as backpacking, rock climbing, orienteering, navigation skills hiking, canoeing, paddle sports, archery, cycling, or ropes challenge courses.</p>	<p><u>WG D 7.1.H. demonstrate</u> introductory outdoor pursuit skills such as backpacking, rock climbing, orienteering, navigation skills hiking, canoeing, paddle sports, archery, cycling, or ropes challenge courses.</p>	<p>7.1.H. demonstrate introductory outdoor pursuit skills such as backpacking, rock climbing, orienteering, navigation skills hiking, canoeing, paddle sports, archery, cycling, or ropes challenge courses.</p>	<p>8.1.H. demonstrate introductory outdoor pursuit skills such as backpacking, rock climbing, orienteering, navigation skills hiking, canoeing, paddle sports, archery, cycling, or ropes challenge courses.</p>	<p>Added 7.1.H. to K-2 begin exposure to outdoor activities and nature activities 7.1.H added to 3-5 to incorporate outdoor and recreational skills in different activities. 8.1.H. changed the wording of SE to have VA</p>
Adventure skills	(C)								<p>7.7.B. work cooperatively in a group to achieve group goals in competitive as well as cooperative settings;</p>	<p>8.7.B. work cooperatively in a group to achieve group goals in competitive as well as cooperative settings;</p>	<p>7.7.B & 8.7.B addressed in strategies, tactics, sub strand above. Combined with 7.1.B. and 8.1.B.</p>