### Revised – March 2024

# Arts, Audio Visual Technology and Communication Career Cluster



The Arts, Audio Visual Technology and Communication (AAVTC) career cluster focuses on designing, producing, exhibiting, performing, writing, and publishing multimedia content requiring creative aptitude, fluency in computer and technology applications, and proficiency in oral and written communication. This care ercluster includes occupations ranging from camera operator, audio and video technician, director, and producer to graphic designer and web and digital interface designer.

# Statewide Program of Study: Graphic Design and Interactive Media

The Graphic Design and Interactive Media program of study focuses on occupational and educational opportunities associated with designing or creating graphics to meet specific commercial or promotional needs, such as packaging, displays, or logos. The program of study includes designing clothing and accessories, creating special effects, animation, or other visual images using film, video, computers, or other electronictools and media for use in computer games, movies, music videos, and commercials.

Level 1	Secondary Courses for High School Credit  Principles of Arts, Audio/Video Technology, and Communications Video Game Design Digital Media Web Communications
Level 2	<ul> <li>Game Programming and Design</li> <li>Foundations of User Experience (UX)</li> <li>Digital Design and Media Production</li> <li>Video Game Programming</li> <li>Graphic Design and Illustration I</li> <li>Graphic Design and Illustration 1+ Graphic Design and Illustration 1 Lab</li> <li>Animation 1+ Animation 1 Lab</li> <li>Fashion Design 1+ Fashion Design 1 Lab</li> <li>Commercial Photography 1</li> <li>Commercial Photography 1+ Commercial Photography 1 Lab</li> <li>Entrepreneurship 1</li> </ul>
Level 3	<ul> <li>Digital Art and Animation</li> <li>3-D Modeling and Animation</li> <li>Web Game Development</li> <li>Advanced Video Game Programming</li> <li>Advanced User Experience Design</li> <li>Graphic Design and Illustration II</li> <li>Graphic Design and Illustration II + Graphic Design and Illustration II Lab</li> <li>Animation II + Animation II Lab</li> <li>Fashion Design II + Fashion Design II Lab</li> <li>Commercial Photography II + Commercial Photography II Lab</li> </ul>
Level 4	<ul> <li>Commercial Photography in Commercial Photography in Cab</li> <li>Virtual Production (TBD)</li> <li>Practicum in Graphic Design and Illustration</li> <li>Practicum in Graphic Design and Illustration + Extended Practicum in Graphic Design and Illustration</li> <li>Practicum in Animation</li> <li>Practicum in Animation + Extended Practicum in Animation</li> <li>Practicum in Fashion Design</li> <li>Practicum in Fashion Design + Extended Practicum in Fashion Design</li> <li>Practicum in Commercial Photography</li> <li>Practicum in Commercial Photography + Extended Practicum in Commercial Photography</li> <li>Independent Study in Technology Applications</li> <li>Independent Study in Evolving/Emerging Technologies</li> <li>Practicum in Entrepreneurship</li> <li>Career Preparation for Programs of Study</li> <li>Career Preparation for Programs of Study + Extended Career Preparation</li> </ul>
	Aligned Advanced Academic Courses

### Aligned Advanced Academic Courses

AP or IB AP Studio Art: Two-Dimensional Design Portfolio

Dual Credit Dual credit offerings will vary by Local Education Agency.

Students should be advised to consider these course opportunities to enrich their preparation. AP or IB courses not listed under the Secondary Courses for High School Credit section of this framework document do not count towards Concentrator/Completer status for this program of study.

## Work-Based Learning and Expanded Learning Opportunities

Work-Based Learnin	g
Activitie	S

- Shadow an artdirector at a branding firmor design agency Intern in the marketing and communications department of a technology company
- Participate in SkillsUSA or TSA
- **Expanded Learning** Opportunities
- Participate in Student Television Network
- Join a related co-curricularor extracurricular club suchas web development or computer coding

## Aligned Industry-Based Certifications

- Adobe Certified Professional in Digital Video Using Adobe Premiere Pro
- Adobe Certified Professional in Graphic Design and Illustration Using Adobe Illustrato
- Adobe Certified Professional in Print and Digital Media Publication Using Adobe InDesign
- Adobe Certified Professional in Visual Design
- Adobe Certified Professional in Visual Design Using Adobe Photoshop Adobe Certified Professional in Visual Effects and Motion Graphics Using
- Adobe After Effects
  - Audio-Visual Communications Job Ready

- Autodesk Associate (Certified User) 3ds MAX C++ Certified Associate Programmer Certified Entry-Level Python Programmer (PCEP) Certified Professional Photographer Certified Professional Programmer
- Certified User: Programme CodeHS Python Level I Certification
- Graphic Production Technology Job Ready Oracle Certified Associate Java SE 8 Programmer



## **Example Postsecondary Opportunities**

#### **Associate Degrees**

- Graphic Design
- Digital Arts

#### **Bachelor's Degrees**

- Web Page, Digital/Multimedia and Information Resources Design
- Design and Visual Communications

#### Master's, Doctoral, and Professional Degrees

- Game and Interactive Media Design
- Animation, Interactive Technology, Video Graphics, and Special Effects

#### Additional Stackable IBCs/Licensures

Certified Textile Designer (CTD)



## **Example Aligned Occupations**

### Software Developers

Median Wage: \$111,705 Annual Openings: 15,324 10-Year Growth: 36%

### **Graphic Designers**

Median Wage: \$50,973 Annual Openings: 1,766 10-Year Growth: 10%

### Art Directors

Median Wage: \$81,926 Annual Openings: 619 10-Year Growth: 18%

Data Source: TexasWages, Texas Workforce Commission. Retrieved 3/8/2024.



resources

For more information visit: https://tea.texas.gov/academics/college-career-and-military prep/career-and-technical-education/programs-ofstudy-additional





Successful completion of the Graphic Design and Interactive Media program of study will fulfill requirements of the Business and Industry endorsement.

Arts, Audio Visual Technology and Communication Career Cluster Statewide Program of Study: Graphic Design and Interactive Media Course Information

Course	Prerequisites   Corequisites	Career Clusters
Principles of Arts, Audio/Video	Prerequisites: None	A
echnology, and Communications*	Corequisites: None	
13008200 (1 credit)	Recommended prerequisites: None	~
	Recommended corequisites: None	
/ideo Game Design	Prerequisites: None Corequisites: None	
13009970 (1 credit)	Recommended prerequisites: Principles of AAVTC	
	Recommended corequisites: None Prerequisites: None	
Digital Media	Corequisites: None	
3027800 (1 credi t)	Recommended prerequisites: None Recommended corequisites: None	
Veb Communications*	Prerequisites: None	
03580810 (0.5 credit)	Corequisites: None	
(0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	Recommended prerequisites: None Recommended corequisites: None	$\land \neg$
Course	Prerequisites   Corequisites	Career Clusters
	Prerequisites: Algebra I	
ame Programming and Design	Corequisites: None	
3580380 (1 cre di t)	Recommended prerequisites: None Recommended corequisites: None	
	Prerequisites: None	
oundations of User Experience (UX)	Corequisites: None	
1302809 (1 credit)	Recommended prerequisites: None Recommended corequisites: None	T Kin
igital Design and Media Production*	Prerequisites: None	A
	Corequisites: None	Carl Carl
3580400 (1 credit)	Recommended prerequisites: None Recommended corequisites: None	
/ideo Game Programming	Prerequisites: None	A
11300994 (1 credit)	Corequisites: None Recommended prerequisites: Video Game Design	
(1300994 (1016010)	Recommended corequisites: None	
raphic Design and Illustration I*	Prerequisites: None Corequisites: None	
3008800 (1 credit)	Recommended prerequisites: Principles of AAVTC	
	Recommended corequisites: Graphic Design and Illustration I Lab	
raphic Design and Illustration I	Prerequisites: None	
Graphic Design and Illustration I Lab*	Corequisites: None Recommended prerequisites: Principles of AAVTC	
3008810 (2 credits)	Recommended corequisites: None	
nimation I	Prerequisites: None	
3008300 (1 credit)	Corequisites: None Recommended prerequisites: Principles of AAVTC	
5000500 (1 Cleart)	Recommended corequisites: Animation I Lab	
nimation I + Animation I Lab	Prerequisites: None Corequisites: None	
3008310 (2 credits)	Recommended prerequisites: Principles of AAVTC	
	Recommended corequisites: None Prerequisites: None	
ashion Design I	Corequisites: None	Contra de la contr
3009300 (1 credit)	Recommended prerequisites: Principles of AAVTC Recommended corequisites: Fashion Design I Lab	
alter Destaute	Prerequisites: None	
ashion Design I +	Corequisites: None	
ashion Design I Lab	Recommended prerequisites: Principles of AAVTC Recommended corequisites: None	
3009310 (2 credi ts)		
ommercial Photography I	Prerequisites: None Corequisites: None	
3009100 (1 credi t)	Recommended prerequisites: None	
	Recommended corequisites: Commercial Photography I Lab	
ommercial Photography I + Commercial	Prerequisites: None	<b>A</b>
hotography ILab	Corequisites: None Recommended prerequisites: None	
3009110 (2 credits)	Recommended corequisites: None	
	Preservisites Non	
ntrepreneurship I*	Prerequisites: None Corequisites: None	
3011101 (1 credit)	Recommended prerequisites: Principles of Business, Marketing,	
SOTITOT (TO CON)	and Finance Recommended corequisites: None	
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\* Indicates course is included in more than one program of study.

For additional information on the Arts, Audio Visual Technology and Communication career cluster,

contact cte@tea.texas.gov or visit https://tea.texas.gov/cte



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Arts, Audio Visual Technology and Communication Career Cluster Statewide Program of Study: Graphic Design and Interactive Media

# **Course Information**

Course	Prerequisites   Corequisites	<b>Career</b> Clusters
<b>Digital Art and Animation</b> 03580500 (1 credit)	Prerequisites: None Corequisites: None Recommended prerequisites: Art I Recommended corequisites: None	-
<b>3-D Modeling and Animation</b> 03580510 (1 credit)	Prerequisites: None Corequisites: None Recommended prerequisites: Art I Recommended corequisites: None	-
Web Game Development 03580830 (1 cre di t)	Prerequisites: None Corequisites: None Recommended prerequisites: Web Design Recommended corequisites: None	
Advanced Video Game Programming N1300995 (1 credit)	Prerequisites: None Corequisites: None Recommended prerequisites: Video Game Design and Video Game Programming Recommended corequisites: None	
Advanced User Experience Design N1302814 (1 credit)	Prerequisites: Foundations of User Experience (UX) Corequisites: None Recommended prerequisites: None Recommended corequisites: None	
Graphic Design and Illustration II 13008900 (1 credit)	Prerequisites: Gra phic Design and I llustration I Corequisites: None Recommended prerequisites: None Recommended corequisites: Graphic Design and Illustration II Lab	
Graphic Design and Illustration II + Graphic Design and Illustration II Lab 13008910 (2 credits)	Prerequisites: Graphic Design and I Ilustration I Corequisites: None Recommended prerequisites: None Recommended corequisites: None	
Animation II 13008400 (1 credit)	Prerequisites: Animation I Corequisites: None Recommended prerequisites: None Recommended corequisites: Animation II Lab	*
Animation II + Animation II Lab 13008410 (2 credits)	Prerequisites: Ani mation I Corequisites: None Recommended prerequisites: None Recommended corequisites: None	
Fashion Design II 13009400 (1 credit)	Prerequisites: Fashion Design I Corequisites: None Recommended prerequisites: None Recommended corequisites: Fashion Design II Lab	
Fashion Design II + Fashion Design II Lab 13009410 (2 credits)	Prerequisites: Fashion Design I Corequisites: None Recommended prerequisites: None Recommended corequisites: None	*
Commercial Photography II 13009200 (1 credit)	Prerequisites: None Corequisites: None Recommended prerequisites: Commercial Photography I and Commercial Photography I Lab Recommended corequisites: Commercial Photography II Lab	*
Commercial Photography II + Commercial Photography II Lab 13009210 (2 credits)	Prerequisites: None Corequisites: None Recommended prerequisites: Commercial Photography I and Commercial Photography I Lab Recommended corequisites: None	-

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Arts, Audio Visual Technology and Communication Career Cluster Statewide Program of Study: Graphic Design and Interactive Media

# **Course Information**

Course	Prerequisites   Corequisites	Career Cluster
Virtual Production	Prerequisites: TBD Corequisites: TBD	
TBD (TDB credits)	Recommended prerequisites: TBD Recommended corequisites: TBD	
Independent Study In	Prerequisites: None	
Technology Applications	Corequisites: None	
First Time Taken:	Recommended prerequisites: a minimum of one credit from the courses in the Information Technology career cluster	
03580900 (1 credit)	Recommended corequisites: None	
Independent Study in Evolving/	Prerequisites: None	
Emerging Technologies	Corequisites: None	
Fi rst Time Taken:	Recommended prerequisites: a minimum of one credit from the courses	
03581500 (1 credit)	in the Information Technology career cluster Recommended corequisites: None	
Practicum in	Prerequisites: None	
Entrepreneurship*	Corequisites: None	) 🔝 💭 🖓
First Time Taken:	Recommended prerequisites: Entrepreneurship I and II or successful completion of at least two courses in a career and technical education (CTE)	
13011111 (2 cre dits)	program of study	
	Recommended corequisites: None	
Practicum in Animation		
First Time Taken:	Prerequisites: Animation II and Animation II Lab	A
13008450 (2 credi ts)	Corequisites: None	
Second Time Taken:	Recommended prerequisites: None Recommended corequisites: None	
13008460 (2 credit)		
Practicum in Animation +		
Extended Practicum in Animation		
First Time Taken:	Prerequisites: Ani mation II and Animation II Lab Corequisites: None	
13008455 (3 credits)	Recommended prerequisites: None	
Second Time Taken:	Recommended corequisites: None	
13008465 (3 credits)		
Practicum in Commercial		
Photography	Prerequisites: Comme rcial Photography I and Commercial Photography I Lab	4
First Time Taken:	along with teacher recommendation Corequisites: None	
13009250 (2 credi ts)	Recommended prerequisites: None Recommended corequisites: None	
Second Time Taken:	Recommended corequisites. None	
13009260 (2 credi ts)		
Practicum in Commercial		
Photography +		
Extended Practicum in Commercial	Prerequisites: Commercial Photography I and Commercial Photography I Lab along with teacher recommendation	A
Photography	Corequisites: None	
First Time Taken:	Recommended prerequisites: None Recommended corequisites: None	
13009255 (3 credi ts)	·	7
Second Time Taken:		
13009265 (3 credits)		
Practicum in Fashion Design	Proceeditions Factors Production and Factors Production	
First Time Taken:	Prerequisites: Fashion Design II and Fashion Design II Lab Corequisites: None	
13009500 (2 credi ts)	Recommended prerequisites: None	
Second Time Taken:	Recommended corequisites: None	
13009510 (2 credi ts)		
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Arts, Audio Visual Technology and Communication Career Cluster Statewide Program of Study: Graphic Design and Interactive Media

# **Course Information**

Course	Prerequisites   Corequisites Career Clust	ers
Practicum in Fashion Design + Extended Practicum in Fashion First Time Taken: 13009505 (3 credits) Second Time Taken: 13009515 (3 credits)	Prerequisites: Fashion Design II and Fashion Design II Lab Corequisites: None Recommended prerequisites: None Recommended corequisites: None	
Practicum in Graphic Design and Ilustration First Time Taken: 13009000 (2 credi ts) Second Time Taken: 13009010 (2 credi ts)	Prerequisites: Graphic Design and Illustration II and Graphic Design and Illustration II Lab Corequisites: None Recommended prerequisites: None Recommended corequisites: None	
Practicum in Graphic Design and Illustration + Extended Practicum in Graphic Design and Illustration First Time Taken: 13009005 (3 credi ts) Second Time Taken: 13009015 (3 credi ts)	Prerequisites: Graphic Design and Illustration II and Graphic Design and Illustration II Lab Corequisites: None Recommended prerequisites: None Recommended corequisites: None	
Career Preparation for Programs of Study* FirstTimeTaken: 1270121 (2 credits)	Prerequisites: at least one Level 2 or higher Career and Technical Education course Corequisites: None       Image: Corequisites: None         Recommended prerequisites: None       Image: Corequisites: None         Recommended corequisites: None       Image: Corequisites: None	E N
Career Preparation for Programs of Study + Extended Career Preparation* First Time Taken: 12701141 (3 credits)	Prerequisites: at least one Level 2 or higher Career and         Technical Education course         Corequisites: None         Recommended prerequisites: None         Recommended corequisites: None	

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